



**skate or die. have more fun!**

**qik start rules**

1. Choose your Job, Derby Job, Gimmick, Weakness and 3 Skills.
2. Roll a d20 and divide by 2. Add 6 to the result.
3. Repeat 5 more times.
4. Assign the Numbers to Body, Brain, Nerve, Job, Derby Job, and Gimmick.
5. Your Weakness Number equals your Gimmick Number.
6. Give one of your Skills a +3 Skill Bonus, one a +2, and one a +1.
7. Health Points are equal to Body.
8. Roll a d20 and divide by 5. That's how many Yum Yums you start with.

**body** ★

★ **name** \_\_\_\_\_ ★

★ **derby name** \_\_\_\_\_ ★

**brain** ★

★ **league** \_\_\_\_\_ ★

★ **Team** \_\_\_\_\_ ★

★ **Job** \_\_\_\_\_ ★ **skills** \_\_\_\_\_ ★

**nerve** ★

★ **derby job** \_\_\_\_\_ ★ \_\_\_\_\_ ★

★ **gimmick** \_\_\_\_\_ ★ \_\_\_\_\_ ★

★ **weakness** \_\_\_\_\_ ★ \_\_\_\_\_ ★

**HP** ★

★ **Tag line** \_\_\_\_\_ ★ \_\_\_\_\_ ★

★ **dumb fact** \_\_\_\_\_ ★ \_\_\_\_\_ ★

★ **WWPHITM?** \_\_\_\_\_ ★ \_\_\_\_\_ ★

**yum yums** ★

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