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**GAMES**

Presents

# **FLYER: THE GAME**

1. The goal of Flyer: The Game is to get more points than God.
2. God has 2 million points.
3. You gain two point any time you convince any person to read a copy of Flyer: The Game. Partial reading counts.
4. You gain four points when you convince a person to start playing Flyer: The Game.
5. You lose one point any time you read any part of Flyer: The Game.
6. Flyer: The Game may be reproduced in any format as long as the ENTIRE Flyer: The Game is reproduced exactly. (For example: You could tattoo Flyer: The Game on your chest, but only if you accurately reproduced the Hex logo, web URL, and all of the rules exactly as they are displayed on a Hex-produced copy of Flyer: The Game.)
7. Any attempt to cheat is between you and other competitors, but God is playing and he knows everything. You wouldn't want to be caught cheating by God would you?

**DISCLAIMER- Hex Entertainment, Inc. does not condone or encourage tattooing, other bodily disfiguration, or any illegal acts in the playing of Flyer: The Game. Any such acts are the responsibility of the players only.**