



9th and edition

campaign worksheet



General Information

Genre:
Setting:
Theme(s):

Characters

How many Yum Yums will players get for character creation?

Character creation requirements and restrictions:

Fiction Rules

Characters:
Magic/Supernatural:
Technology:
Realism:
Drama:
Trademarks:

Why do the characters work together?

Recurring GMCs

Stories

What is the overall storyline of the campaign?
What types of individual stories are likely?
What subplots do you plan to introduce?
How do you envision the campaign ending?

Locations